

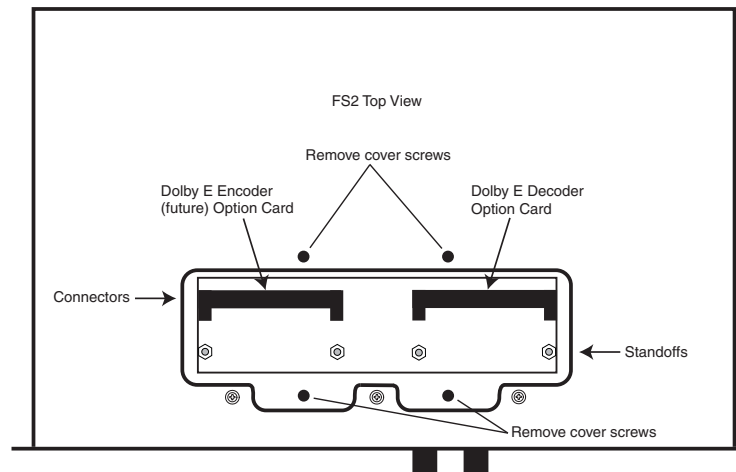
FS2

Quick Start Guide

Installation Summary

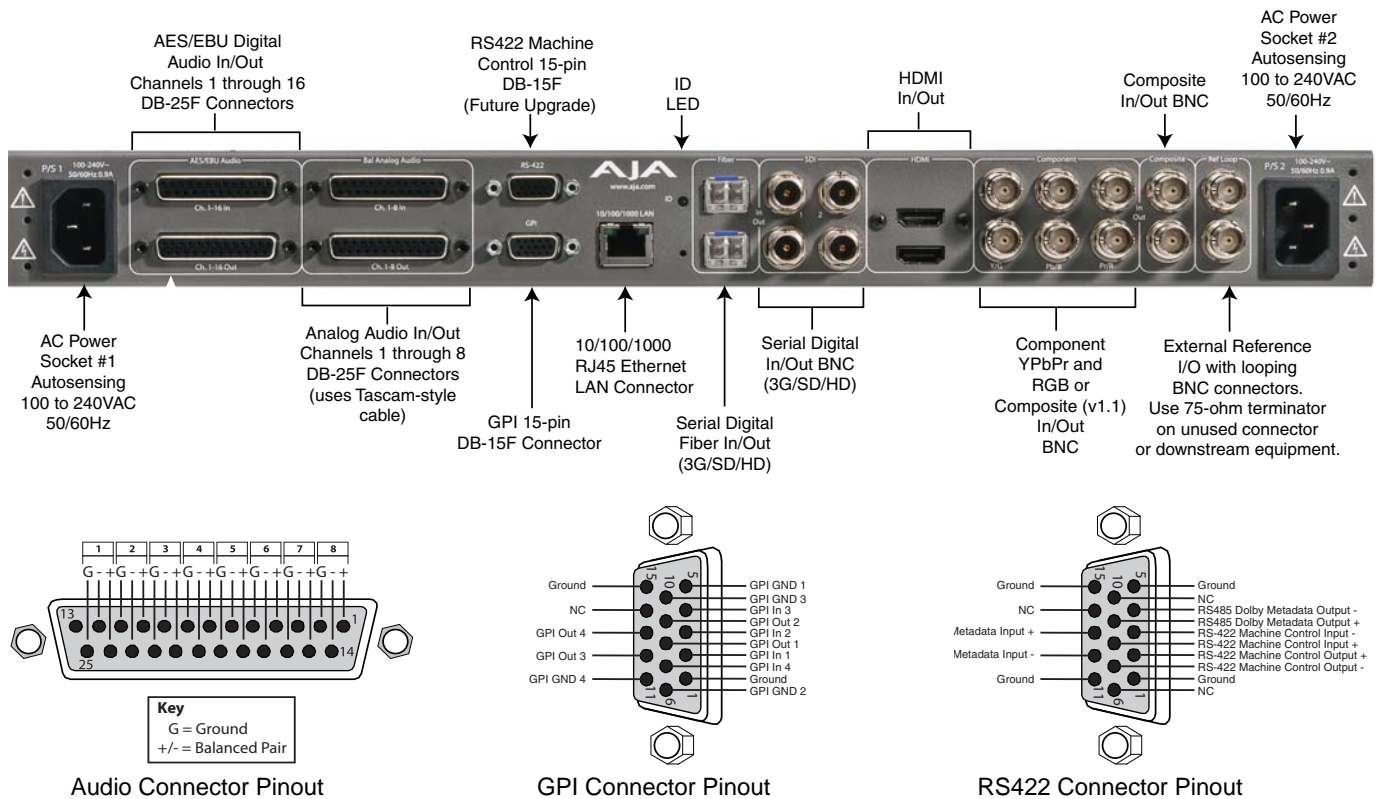
These instructions can help you connect and operate the FS2 quickly. For additional details, please see the *FS2 Installation and Operation Guide* on the supplied DVD.

1. Unpack the shipping box, and read the late-breaking news sheet, if any.
2. Install physical options, such as fiber optic modules or Dolby Decoder card (Dolby Encoder is a future option). AJA Fiber I/O modules slide into the Fiber slots in the back; use only AJA modules. The Dolby Decoder card mounts inside the top cover in the right-hand slot as shown below.



3. Mount the physical chassis: front rack, rear rack, or deskmount—1 RU x 17.5 inches (44.45 cm) x 16 inches (40.65 cm). Do not block air flow through the side vents.
4. Connect one or two power cords to the FS2 and mains AC (100-240 VAC, 50/60 Hz, 55 Watts). For redundancy, use both cords and connect them to separate branch circuits. The FS2 power supply is autosensing and adjusts to the available power.
5. Connect your computer to the FS2 using a CAT5 Ethernet cable to the FS2 RJ45 10/100/1000 Ethernet LAN connector. You can connect directly or via a network device such as a switch, hub, bridge, etc. The FS2 automatically senses and adjusts to either a straight-through or crossover cable.
6. Make signal I/O connections to the FS2 back panel as the following figure shows.

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Configuration Summary

The following instructions summarize how to configure the FS2 to communicate over the web and initially pass video and audio. Using the front panel or browser menus described later in this guide, you can adapt your FS2 configuration to your specific needs.

1. To begin establishing Ethernet communication so you can use a web browser with the FS2, check that the *IP Config* menu is set to DHCP for automatic IP addressing:

Press the FS2 *CONFIG* button and turn the *SELECT* knob to display menu 2.1 *IP Config*, which should read, *DHCP*. This setting is the most common and allows your network to automatically set up FS2 IP addressing. If you prefer to manually set up addressing, turn the *ADJUST* knob to change the setting to *Static Addr*.

2. Next, turn the *SELECT* knob to display menu 2.2 *IP Address* and write down the address if you are using DHCP to automatically assign the address. Later, you will enter this address in your browser address field to view the FS2 browser menus.

If the FS2 cannot automatically get an address or if you selected *Static Addr*, the IP address defaults to 192.168.0.2.

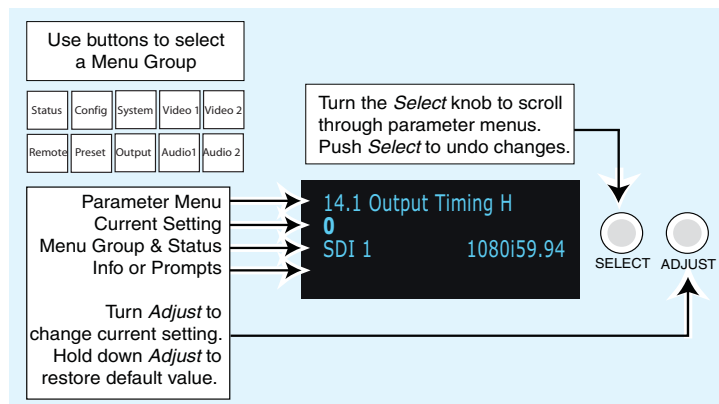
To change the static address, push *ADJUST* momentarily, and then turn it to change the blinking octet value. Turn *SELECT* to advance through the values and use *ADJUST* to change each one. When finished setting all octet values, push *ADJUST* momentarily to save. To revert at any time to the default address, hold down *ADJUST* until the address resets.

3. You can skip this step if you are using DHCP. If you selected *Static Addr* in step 1, turn the *SELECT* knob to display menu 2.3 *Subnet Mask*. Change this to match the Subnet Mask setting in your computer's Network panel/preferences, using the same procedure described above in step 2 to change the static address.
4. You can skip this step if you are using DHCP. If you selected *Static Addr* in step 1, turn the *SELECT* knob to display menu 2.4 *Default Gateway*. Change this to match the Gateway Address setting in your computer's Network panel/preferences, using the same procedure described above in step 2 to change the static address.
5. Open a web browser on the computer connected to the FS2 and enter the FS2 IP address in the browser's address field. When the browser connects, the FS2 *Status* menu screen appears (shown in "Web Browser Menu Summary" on page 4).
6. Configure video and audio I/O as explained in Quick Workflows, "Video and Audio Right Out of the Box" on page 6, and test the FS2.

If the FS2 is working, configure it for your environment using the menu system. The following pages summarize the menus, and the *FS2 Installation and Operation Guide* on the supplied DVD describes the menus in detail. You can also contact AJA Technical Support for assistance; please see the contact information at aja.com.

Display Menu Summary

The following illustration and table summarize front panel display operation.



Menu Group	Purpose	Parameter Descriptions
STATUS	Status and Error Conditions	<ul style="list-style-type: none"> • Status of Video 1, Video 2, Caption, Reference, GenLock, Power, Temperature , and Alarms
REMOTE	FS2 Control Method	<ul style="list-style-type: none"> • Local front panel, Remote, or Local and Remote Control • GPI Input and Output behavior
CONFIG	FS2 Configuration	<ul style="list-style-type: none"> • IP and SNMP settings, MAC address • Alarm Control • Hidden Menu Access and Display Intensity (brightness) • System Name • System Serial Number and Software Version • System Reboot

PRESET	Preset Memory Registers	<ul style="list-style-type: none"> • Store and Recall Presets • Factory Preset (recall all defaults)
SYSTEM	Video and Audio Input and System Settings	<ul style="list-style-type: none"> • Video and Audio Input Format settings, including 3G input • Genlock Reference selection; Frame Rates • NTSC Standard, HDMI and AES sample rate conversion • Downconversion for HD in to analog composite out • System Defaults • Dolby Settings
OUTPUT	Output Sources	<ul style="list-style-type: none"> • Video and Audio Output selections, including 3G output
VIDEO 1 & 2	Video Processor Inputs, Format, Conversion Selections and Adjustments	<ul style="list-style-type: none"> • Input Sources, background fill, Loss of input setting • SD input upconversion, HD input downconversion • Aspect Ratio, Region of Interest, H and V timing • Output Format • Matte, Proc Amp, Color Corrector, and Legalizer settings • AFD embedding, input scan (i or p), captioning settings • Test Pattern selection, Freeze Output
AUDIO 1 & 2	Audio Processor Input Selection and Adjustments	<ul style="list-style-type: none"> • Audio input, format, and Audio Follow Video (AFV) selections • Audio channel and stereo mapping • Audio level, phase, and delay adjustments • Audio signal generator selection • Dolby Timing

Web Browser Menu Summary

The following figure and table summarize web browser menu operation. The settings generally correspond to the front panel display parameters, providing you two methods of controlling the FS2. To see the equivalent front panel display parameter number, hover the cursor over a setting.

List of FS2 Menu Screens
Click a screen's name to display it.

FS2 Status and Menu Display Area

System info, and FS2 Systems on the network



FS2 Alarms
Click the gear icon in the heading to open the alarm menu. The Network menu also opens by clicking the gear.

Browser Screen	Purpose	Available Settings
ALARM CONFIG	Alarm Configuration	<ul style="list-style-type: none"> • Alarm control
NETWORK CONFIG	Network Configuration	<ul style="list-style-type: none"> • IP address, Subnet Mask, Default Gateway, System Name

STATUS	Status and Error Conditions	<ul style="list-style-type: none"> • Status of Video 1 Input, Video 2 Input, Video Input Format, Video Output Format, GenLock Source, Proc Amp, RGB Color Corrector
SYSTEM	Video and Audio Input and System Settings	<ul style="list-style-type: none"> • Component & Composite Video In/Out Format (SMPTE/Beta) • 3G Input Settings • Analog Audio Standard (input/output levels) • Genlock reference selection • Frame Rates, NTSC Standard • Composite Downconversion • HDMI RGB Range, HDMI Sample Rate Converter Bypass • AES/EBU Sample Rate Converter Bypass • Dolby Settings
CONFIG	Configuration	<ul style="list-style-type: none"> • Display intensity (brightness) • Show/Hide unused menus • UPnP Host & Proxy
PRESETS	Preset Memory Registers	<ul style="list-style-type: none"> • Store and Recall Presets • Export and Import Preset Files • Name Each Preset register • Recall Factory Preset (recall all default values)
OUTPUT	Output Sources	<ul style="list-style-type: none"> • Video and audio output selections and formats • 3G Output selection
VIDEO 1 & 2	Video Processor Inputs, Format, Conversion Selections and Adjustments	<ul style="list-style-type: none"> • Input Sources • Output Format and Mode • Background Fill, Loss of Input settings • Conversion settings: Up, Down, Aspect, Edge, Custom • Matte settings • Proc Amp, Color Corrector • Custom positioning • Region of Interest • H & V output timing • Legalizer settings • AFD embedding • Scan Format (i or p) • Caption settings • Test Pattern Video Output, Freeze Output
AUDIO 1 & 2	Audio Processor Input Selection and Adjustments	<ul style="list-style-type: none"> • Audio Processor input selection, format • Audio channel and stereo mapping • Audio embedding • Audio Follow Video (AFV) • Audio level, phase, and delay adjustments • Audio Signal Generator selections • Dolby Timing
REMOTE	Remote Control and GPIs	<ul style="list-style-type: none"> • Local and/or remote control settings • GPI Input and Output configuration
FIRMWARE	Firmware Update	<ul style="list-style-type: none"> • Browse, select, and install firmware updates

Quick Workflows

The following workflows will help you quickly put the FS2 to use and get the most value.

Canned Presets to Give You a Quick Start

AJA plans to create a variety of preset configurations you can import and use to recall the FS2 to commonly used configurations. This may save you considerable time compared to setting up configurations manually. You will find these presets on the [aja.com FS2 web page](http://www.aja.com/support/converters/converters-fs2.php) when they become available:

<http://www.aja.com/support/converters/converters-fs2.php>

Additionally, the following workflows are provided to help you quickly do manual setups.

Video and Audio Right Out of the Box

The following quick workflow enables you to get video and audio through the FS2 as soon as you get it out of the box and make video connections. In the following procedures, where the terms *select* and *adjust* are used, turn the *Select* and *Adjust* knobs.

The factory setup is:

- SDI 1 Input feeds Video Proc 1 feeds SDI 1 Output.
- SDI 2 Input feeds Video Proc 2 feeds SDI 2 Output.

The parameter settings are:

- *Output Format* set to *Follow Input*.
- *Video Input* set to *SDI 1* and *SDI 2*.
- *Frame Rate* set to *59.94/23.98*.
- *Genlock source* set to *Reference*.

The menu operations for this setup are:

1. Press the *Video 1* button.
 - a. Select *2 Output Format*, and adjust to *Follow Input*.
 - b. Select *1 Video Input*, and adjust to *SDI 1*.
2. Press the *Video 2* button.
 - a. Select *2 Output Format*, and adjust to *Follow Input*.
 - b. Select *1 Video Input*, and adjust to *SDI 2*.
3. Press the *System* button.
 - a. Select *8 Genlock source*, and adjust to *Reference*.
 - b. Select *9 Frame Rates*, and adjust to *59.94/23.98*.
4. Press the *Output* button.
 - a. Select *1.1 SDI 1 Video Out*, and adjust to *Video Proc 1*.
 - b. Select *1.2 SDI 2 Video Out*, and adjust to *Video Proc 2*.
5. Cable the SDI video into the SDI 1 & SDI 2 inputs.
6. Monitor any output for video and audio.

SDI 1 Test Signal Outputs

The following two workflows produce bars and tone outputs and ramp and silence outputs

The setup is:

- Test signals are switched in at the FS2 outputs, so no particular input settings are required.

The parameter settings are:

- No settings required.

Menu operations for SDI 1 Out Bars and Tone:

1. Press the *Video 1* button.
2. Select *3 Video 1 Output Mode*, and adjust to *Test Pattern*.
3. Select *21 Video 1 Test Pattern Video* and adjust to *75% Bars*.
4. Press the *Audio 1* button.
5. Select *4 Audio Signal Gen* and adjust to *1 kHz* tone.

Menu operations for Ramp and Silence:

1. Press the *Video 1* button.
2. Select *3 Video 1 Output Mode*, and adjust to *Test Pattern*.
3. Select *21 Video 1 Test Pattern Video* and adjust to *Ramp*.
4. Press the *Audio 1* button.
5. Select *4 Audio Signal Gen* and adjust to *Off*.

Sidebar Video

The following quick workflow shows you how to create sidebar edges filled with video.

The setup is:

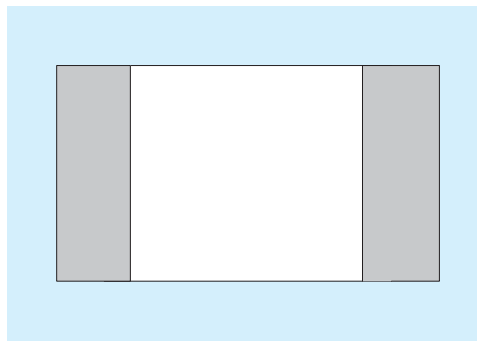
- SDI 1 Input feeds Processor 1 foreground.
Use an SD 525 input on SDI 1; it will be upconverted to 1080i59.
- SDI 2 Input feeds Processor 2, which will provide Processor 1 background.
Use an HD input signal in SDI2.
- Processor 1 feeds SDI1 Output (center video with sidebar video).
- Processor 2 feeds SDI2 Output (showing the sidebar video signal alone).

The parameter settings are:

- *Video 1 Input* set to *SDI 1*.
- *Output Format* set to *1080i59.94*.
- *Video Output Mode* set to *Normal*.
- *Upconvert Mode* set to *4x3 Pillar*.
- *Custom Size/Pos* set to *Off*.
- *Background Fill* set to *Video 2*.

The menu operations for this workflow are:

1. Press the *Video 1* button.
 - a. Select *1 Video 1 Input*, and adjust to *SDI 1*.
 - b. Select *2 Output Format*, and adjust to *1080i59.94*.
 - c. Select *3 Video Output Mode*, and adjust to *Normal*.
 - d. Select *6 Upconvert Mode*, and adjust to *4x3 Pillar*.
 - e. Select *4 Background Fill*, and adjust sidebar video to *Video 2*.
 - e. Select *9 Sidebar Edge*, and adjust sidebar position as you prefer.
 - g. Select *13.0 Custom Size/Pos*, and adjust to *Off*.
2. Press the *Video 2* button.
 - a. Select *1 Video 2 Input* and adjust to *SDI2*.
 - b. Select *2 Output Format* and adjust to *1080i59.94*.



Picture Overlay

The following workflow shows how to create a video box overlaying another video source.

The setup is:

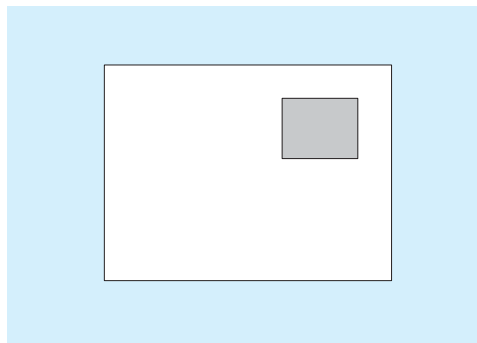
- Video Processor 1 input set to SDI 1 (any format).

The parameter settings are:

- *Video 1 Input* set to *SDI 1*.
- *Output Format* set to *1080i59.94*.
- *Video Output Mode* set to *Normal*.
- *Upconvert Mode* set to *4x3 Pillar*.
- *Custom Size/Pos* set to *On*.
- *Custom Size, Aspect, H&V Position, Left/Right/Top/Bottom Crop* as preferred.

The menu operations for this workflow are:

1. Press the *Video 1* button.
 - a. Select *1 Video 1 Input*, and adjust to *SDI 1*.
 - b. Select *2 Output Format*, and adjust to *1080i59.94*.
 - c. Select *3 Video Output Mode*, and adjust to *Normal*.
 - d. Select *6 Upconvert Mode*, and adjust to *4x3 Pillar*.
 - e. Select *13.0 Custom Size/Pos*, and adjust to *On*.
 - f. Select *13.1 Custom Size*, and adjust to *10% to 200%*.
 - g. Select *13.2 Custom Aspect*, and adjust aspect ratio as preferred.
 - h. Select *13.3/13.4 Custom H Pos/Custom V Pos*, and adjust H & V box position.
 - i. Select *13.5–13.8 Custom Left/Right/Top/Bottom Crop*, and adjust box edges.



Letterbox Top

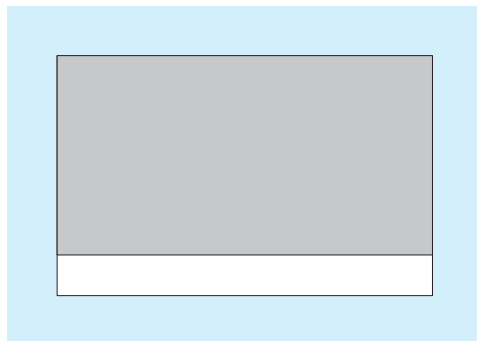
The following workflow downconverts a 1080i SDI input, using Letterbox mode, and shifts the letterboxed video to the top of the screen, leaving the bottom of the screen available.

The setup is:

- SDI1 input feeds Processor1 Foreground
- Use an HD (1080i) input signal on SDI1, which will be downconverted to 525i.
- Processor 1 feeds SDI1 Output.
- Downconvert Mode is set to Letterbox. Custom V Pos is set to 12.5% to shift the letterbox to the top of the screen.

The menu operations for this workflow are:

1. Press the *Preset* button.
 - a. Select *3 Factory Preset*.
 - b. Hold down the *ADJUST* knob for three seconds.
2. Press the *Video 1* button.
 - a. Select *1 Video 1 Input*, and adjust to *SDI 1*.
 - b. Select *2 Output Format*, and adjust to *525i59.94*.
 - c. Select *3 Video Output Mode*, and adjust to *Normal*.
 - c. Select *4 Background Fill*, and adjust to *Matte*.
 - d. Select *7 Downconvert Mode*, and adjust to *Letterbox*.
 - e. Select *13.0 Custom Size/Pos*, and adjust to *On*.
 - f. Select *13.4 Custom V Pos*, and adjust to *12.5%*.
 - g. Optional: To fill the bottom portion of the screen with video, select *4 Background Fill*, and adjust to *Video2* (ALARM LED will light).
3. Press the *Video 2* button.
 - a. Select *2 Output Format*, and adjust to *Follow Video1* (ALARM LED will extinguish).

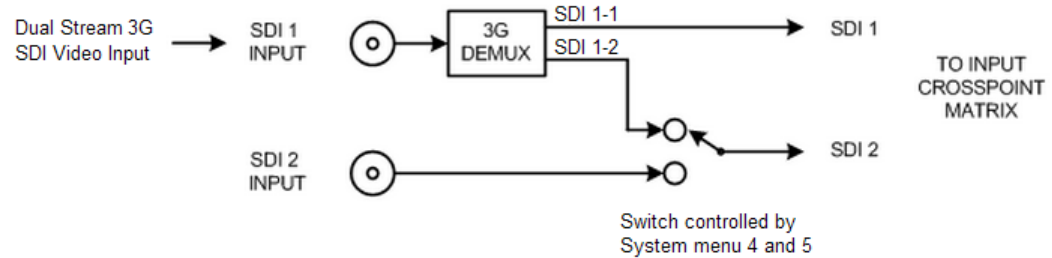


Dual Stream 3G Input/Output

"Dual Stream 3G SDI" means two separate and distinct HD video signals are muxed together into one 3G SDI signal. (By definition, a "Dual Stream 3G SDI" is a "Level B" 3G SDI.) The FS2 supports this mode, both at the inputs and the outputs. Also, Dual Stream 3G automatic operation (signal detection) is possible if proper Format ID is present, or you can set up Dual Stream 3G manual operation if Format ID is not available.

Dual Stream 3G Video Inputs

The FS2 inputs support Dual Stream 3G SDI Inputs by applying the Dual Stream 3G video to SDI 1 In and making the second video stream appear in the input crosspoint matrix as SDI 2. In this case, the SDI 2 input connector is unused.

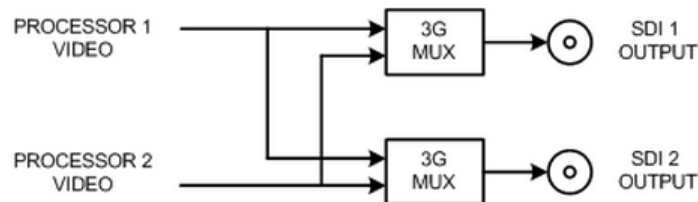


1. Connect a (multiplexed) Dual Stream 3G SDI signal to SDI 1 In.
2. Press the *System* button, select *4 SDI1 3G Detect*, and adjust to *Auto Detect* or *Dual Stream*.
3. Select *5 SDI2 Input Protect*, and adjust to *Dual Stream*.

Now both HD signals from a Dual Stream 3G SDI input are available as SDI1 or SDI 2, and either input can be selected for use in Processor 1 or Processor 2. The Fiber 1 input can also be used in this way.

Dual Stream 3G Video Outputs

Two separate 1.5 Gb HD video signals, one from Processor 1 and one from Processor 2, can be combined at the FS2 output into one (muxed) Dual Stream 3G SDI signal. The Dual Stream 3G output can be selected at the four SDI outputs: SDI 1, SDI 2, Fiber 1, or Fiber 2.



1. Press the *Output* button.
2. Select one of these menus to specify which output(s) will produce Muxed 3G video:
 - SDI 1 Out: Select *1.1 SDI1 Video Output*, and adjust to *Proc1+Proc2*.
 - SDI 2 Out: Select *1.2 SDI2 Video Output*, and adjust to *Proc1+Proc2*.
 - Fiber 1 Out: Select *2.1 Fiber1 Video Output*, and adjust to *Proc1+Proc2*.
 - Fiber 2 Out: Select *2.2 Fiber2 Video Output*, and adjust to *Proc1+Proc2*.

Dual Stream 3G Inputs to Separate SDI Outputs

The previous workflow showed you how to use Dual Stream 3G in and produce Dual Stream 3G out. This variation shows you how to input (muxed) Dual Stream 3G and demux it to produce separate SDI outputs.

The setup is:

- Apply Dual Stream 3G video (Level B—two 1080i59 images) to SDI 1 In.

The parameter settings are:

- *Video 1 Input* set to *SDI 1*.
- *Output Format* set to *1080i59.94*.
- *Video Output Mode* set to *Normal*.

The menu operations for this workflow are:

1. Press the *System* button.
2. Select *4 SDI1 3G Detect*, and adjust to *Auto Detect* or *Dual Stream*.
(Note that *Auto Detect* uses the SMPTE 352 embedded Format ID data stream to automatically detect Dual Stream 3G video.)
3. Select *5 SDI2 Input Protect*, and adjust to *Dual Stream 3G*.
4. Press the *Video 1* button, select *2 Output Format*, and adjust to *1080i59.94*.
5. Select the *Output* button, select *1.1 SDI1 Video Out*, and adjust to *Processor 1*.
6. Press the *Video 1* button, select *1 Video 1 In*, and adjust as follows:
 - a. Adjust to SDI1 (display bottom line shows SDI1-1). The SDI 1 Output is now 1080i59.94 stream 1 of the input video.
 - b. Adjust to SDI2 (display bottom line shows SDI1-2). The SDI 1 Output is now 1080i59.94 stream 2 of the input video.

As you can see, using the *ADJUST* knob, you can select which stream of the Dual Stream 3G input video you want to see at the SDI 1 Output.

The two demuxed video streams are also available at the other outputs—SDI 2, Fiber 1, and Fiber 2 if you switch those outputs to show the desired input stream.

Additional Notes

This section contains additional notes to help you take best advantage of FS2 features.

Interaction of Presets and GPIs

If you use a GPI input trigger to recall a preset, the recall changes the *GPI IN Response* setting to whatever *GPI IN Response* setting the preset contains. As the following examples explain, this feature offers both the power of serial recalls and the possibility of triggering a recall that changes *GPI IN Response* to something unintended.

Example of a Serial Recall

The advantage of using *GPI IN Response* with presets is that you can trigger a series or even a looping series of preset recalls. For example, suppose *GPI IN 1 Response* in Preset 1 is set to Preset 2, and *GPI IN Response* in Preset 2 is set to Preset 1. Triggering the GPI will toggle between the two presets.

Example of an Unintended Recall

Suppose you trigger *GPI IN 1* while the current *GPI IN 1 Response* parameter is set to Preset 1. This recalls Preset 1 as expected. However, suppose Preset 1 contains a stored *GPI IN 1 Response* setting of *No Action*. If you trigger GPI IN 1 later, expecting to recall Preset 1 again, the FS2 instead performs *No Action*. To prevent unexpected changes in the *GPI IN Response* parameters, set these parameters as desired before storing presets; in the example, set *GPI IN 1* to Preset 1 before you store Preset 1.

For details of preset and GPI input operations, see the *Presets* menu and browser screen topics in the *FS2 Installation and Operation Guide*.

Getting Your Computer Working with the FS2

Connect computer video I/O to the FS2 HDMI connectors using passive DVI-to-HDMI adapters (user supplied). Enable a computer input by selecting HDMI in the FS2 Video Menu 1 for the desired Video Processor channel.

Getting your computer to work with the FS2 is much like getting your computer to work with a second monitor. Here's the recommended procedure:

1. Connect the computer video output to the FS2 HDMI input.
2. In the Windows 7 "Display" Control Panel, navigate to "Screen Resolution," and confirm that a second monitor for the FS2 is displayed. Click on the "FS2" monitor and adjust the settings as desired.
3. For Mac OS computers, open the System Preferences application, and click on the "Display" icon (in the Hardware row). Click the FS2 monitor window and adjust the settings as desired.

For additional details about getting a computer working with the FS2, see the *FS2 Installation and Operation Guide*, Chapter 3.

